Attacking and Improving the Tor Directory Protocol

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Attacking and Improving the Tor Directory Protocol

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Anonymous communication service

around 4 million users daily.



Source: https://www.torproject.org/



Source: https://tor-https.eff.org/



Source: https://tor-https.eff.org/

Tor Directory Servers

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- Volunteered servers collect relay information (IP, public key, etc.) and publish them.
- Clients pick **one server** and fetch the information.

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- Problem?
 - More servers = less security

"Every directory authority was a trust bottleneck: if a single directory authority lied, it could make clients believe for a time an arbitrarily distorted view of the Tor network. (Clients trusted the most recent signed document they downloaded.) Thus, adding more authorities would make the system **less secure**, not more."

> — Tor directory protocol, version 3 Source: https://spec.torproject.org/dir-spec/

Clients download from multiple servers and aggregate the information locally.

- Clients download from multiple servers and aggregate the information locally.
- Problem?
 - Directories had grown quite large. (~5 MiB × 9 authorities × 4 million users daily = ~180 TiB)
 - Partition Attack: different set of documents = different usage pattern

"It was possible under certain perverse circumstances for clients to download an unusual set of network status documents, thus **partitioning themselves** from clients who have a more recent and/or typical set of documents."

— Tor directory protocol, version 3 Source: https://spec.torproject.org/dir-spec/

Tor Directory Servers: Now (Version 3)

- A small set (9 as of now) of semi-trusted directory authorities hard-coded
 - Every hour send a signed summary of this view (a "status vote") to the other authorities.
 - Compute the result of this vote including relay properties, and sign a "consensus document"
 - A consensus document is valid if more than half of the authorities signed on it.
 - Directory caches download, cache, and re-serve consensus documents (saving bandwidth).
- Proposed around 2007
 - Longest running blockchain (kind of) earlier than Bitcoin!

Tor Directory Servers in Action



How Secure Is the Current Tor Directory Protocol?

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Empirically...

Tor failed to make a consensus 2010/08/29 17:00

🕑 Closed 🔲 Issue created 13 years ago by Sebastian Hahn

Karsten found this in his log (note that gabelmoo is running on utc+2):

	Dir auths using an unsustainable 400+ mbit/s, need to diagnose and fix
Aug 29 18:55:09.585 [wa Aug 29 19:00:01.727 [wa	Closed Dissue created 3 years ago by Roger Dingledine
Aug 29 19:00:01.727 [wa Aug 29 19:00:01.727 [wa Aug 29 19:00:01.759 [wa	We've been having problems establishing a consensus lately. We realized that maatuska was rate limiting to only 10MBytes/s, and asked Linus to bump it up, so he did.
Aug 29 19:00:01.759 [wa Aug 29 19:00:01.759 [wa	Then today we realized that morial was unable to serve dirport answers because it was maxed out at its BandwidthRate of 30MBytes. I raised that to 50MBytes and it stayed maxed out. I have put it back down to 30MBytes so my host doesn't get too upset.
and sure enough, the authorities	This is not a sustainable situation. We need to figure out what is asking the dir auths for so many bytes, and get it to stop or slow down.
Karsten made the status votes av	This is a ticket to collect info and to brainstorm ideas.

To upload designs, you'll need to enable LFS and have an admin enable hashed storage. More information

Source: https://gitlab.torproject.org/tpo/core/tor/-/issues/1890 Source: https://gitlab.torproject.org/tpo/core/tor/-/issues/33018

Suffers problems from network instability & DDoS

Bad Actor Incoming: Equivocation Attack







Mock example of three authorities:

- \blacksquare E is bad
- \blacksquare H_1 votes 0
- \blacksquare H_2 votes 1

E equivocates

- votes 0 to H_1
- votes 1 to H_2

- There are different consensuses!
- $\blacksquare H_1 \text{ signs } 0$
- \blacksquare H_2 signs 1

Attack 1: Liveness Attack

- Any attacker can find one property of some relay that authorities split their votes on
 - Equivocating on it causes correct authorities to sign on different things!
 - Recall that a consensus document is valid if more than half of the authorities signed it
 - So if the division is 4-4, no valid consensus document

What's More...

- If the attacker signs and publishes one of the consensus documents, then the other is hidden (since a 4-signature document is not publishable)
 - Client observes no difference as a consensus with 5 signatures is the same as one with 9
 - The attacker can still sign on the other consensus privately and obtain 5 signatures
 - Bad things on the document anonymity attack
 - Circumvents all public detection measures that Tor is heavily reliant on (depictor, TorDoc, etc.)

Attack 2: Bandwidth Attack

- Attacker publishes a new honeypot relay with very large available bandwidth
 - Group of 3 authorities can dictate bandwidth for one relay
 - Trick clients to use with very high probability
- Usually very "loud" (detectable with public tools)
 - Main defense mechanism is public detection
 - With equivocation attack the attacker can make it silent!
- Tested
 - Verified on testnet

Attack 2: Bandwidth Attack

```
/* Pick a handwidth */
if (num mbws > 2) {
  rs out has bandwidth = 1:
  rs out.bw is unmeasured = 0;
  rs_out.bandwidth_kb =
    median uint 32 (measured bws kb. num mbws):
} else if (num bandwidths > 0) {
  rs out.has bandwidth = 1;
  rs out.bw is unmeasured = 1:
  rs out.bandwidth kb =
    median wint 32 (bandwidths kb. num bandwidths) :
  if (n authorities measuring bandwidth > 2) {
    /* Cap non-measured bandwidths, */
    if (rs out.bandwidth kb >
       max unmeasured bw kb) {
      rs out.bandwidth kb = max unmeasured bw kb:
```

```
r test010r kNeiqbQSrPh/JPuJiTrczlbNDTY Nf2VyvkI...
2022-04-05 17:27:05 127.0.0.1 5010 0
```

```
w Bandwidth=14597871
```

```
. . . . . . .
```

```
----BEGIN SIGNATURE-----
```

KtR7wLvxNtat1Kly71bjJVyWp9gwuPbggnQYBdZI8dWLm7M...

```
----END SIGNATURE-----
```

Apr 05 13:27:20.657 [warn] A consensus needs 5 good signatures from recognized authorities for us to accept it. This ns one has 2 (test003a test004a). 7 (test005a test000a test006a test006a test007a test007a test007a) of the authorities we know didn't sign it.

Attack 3: Sybil Relay Attack

- Attacker publishes a ton of new honeypot relays
- Also usually "loud" (detectable with existing work and public tools)
 - The main defense mechanism is only public detection
 - No longer detectable with our attack!



- Tor makes heavy use of public audit mechanism
 - With the attack we can circumvent the audit in various ways
- Illustrates a meaningful relationship between real-life attacks and theoretical security
- We may not even know if such an attack happened in the past!

How Can We Fix & Improve the Protocol?

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Reactively... We Can Detect Irregularities

TorEq: Online Equivocation Detector

Detection mechanism to see if irregular activities take place

- Periodically polls every authority for every vote received
- Merged into Tor codebase and live online!
 - https://consensus-health.torproject.org/

Validity of votes

This table monitors the votes each authority receives from other authorities.

Sender	Receiver
moria1	morial. tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
tor26	morial tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
dizum	morial tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
gabelmoo	moria1 tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
dannenberg	morial tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
maatuska	morial tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
longclaw	morial tor26 dizum gabelmoo dannenberg maatuska longclaw bastet
bastet	morial tor26 dizum gabelmoo dannenberg maatuska longclaw bastet

TorEq: Online Equivocation Detector

Performance is good

- Max ~5 min to generate report
- Limitation
 - Client places trust on the detector, creating a new trust bottleneck
 - If the detector is compromised then all bets are off

Proactively... We Can Improve the Protocol

What Problem Are We Solving?

- Produce a consensus document from a set of input
- The rules are complicated so local computation is easier
- The Interactive Consistency Problem: (Informally) Every server outputs the same set of values; Every correct server has their input in the set
- Implemented with parallel Byzantine Broadcast: (Informally) One (potentially faulty) server broadcasts to everyone; Every correct server agrees on the value broadcasted



- Currently bounded-synchrony setting; round time is 150 seconds
- Assume the attacker is Byzantine, i.e. may behave arbitrarily
- **Targeting** (2f + 1) security
- Particularities of Tor
 - A very low (9) number of nodes
 - Large document size (5MB)
 - Dated PKI structure
 - Public randomness, etc. can be hard to implement
 - Minimize attack surface
 - Minimize time in optimistic case

DirCast: New Protocol for Tor Directory

- Optimistically 4 rounds (lowest) with communication complexity *O*(*n*³)
- Two Phases: Bootstrap and Agreement
 - Bootstrap Phase
 - 2 rounds: Detects equivocation
 - Gives everyone a certificate C(x) for no equivocation
 - Agreement Phase
 - No crash: Everyone agrees, 2 rounds
 - If there is crash: Up to (*f* + 1) rounds, same as previous upper bound (Dolev-Strong, 1983)

DirCast: New Protocol for Tor Directory



DirCast: New Protocol for Tor Directory

Implementation

- Message Compression: broadcast only the diff from the previous consensus document
- Drastically cuts message size (~20%)
- Performance: Comparable to the current insecure protocol!



Coordinated Disclosure

- Reported on Apr 27, 2022
- Acknowledged on May 6, 2022
- Mitigation: Detector merged into the codebase on Aug 8, 2023
- Protocol: Tor is migrating to a Rust codebase, Arti
 - Looking to implement Directory Authority in Rust
 - Interesting collaboration ahead

Authors



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Attacking and Improving the Tor Directory Protocol



- Discovered a protocol design vulnerability in the Tor consensus protocol
 - Exploited in the testnet that results in deanonymization
- Developed TorEq, a mitigation solution that reactively detects irregularities (already deployed)
- Proposed & prototyped DirCast, a secure improvement for the protocol