

## END-TO-END TRAFFIC CONTROL

Goal: Facilitate efficient usage of network resources and satisfy user requirement from edge of network.

—→ view network as black box

Components:

- Reliability
- Congestion control
- QoS control

**Reliability:**

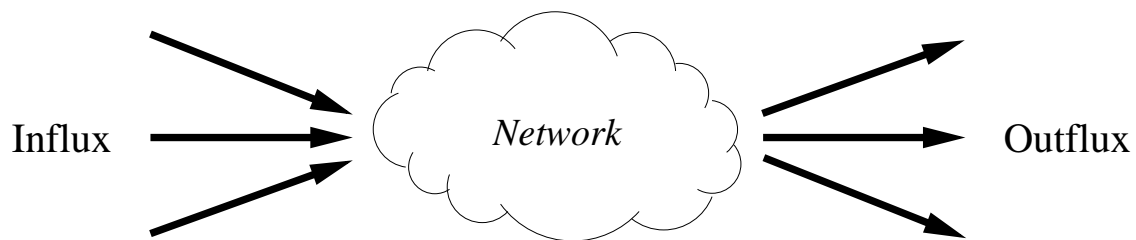
- ARQ and window control
- realization in TCP
- complications due to integration with congestion control
  - congestion control on top of window control

## Congestion Control

Goal: Speedy and efficient transport of data to maximize throughput

→ reliable & unreliable

Throughput maximization:

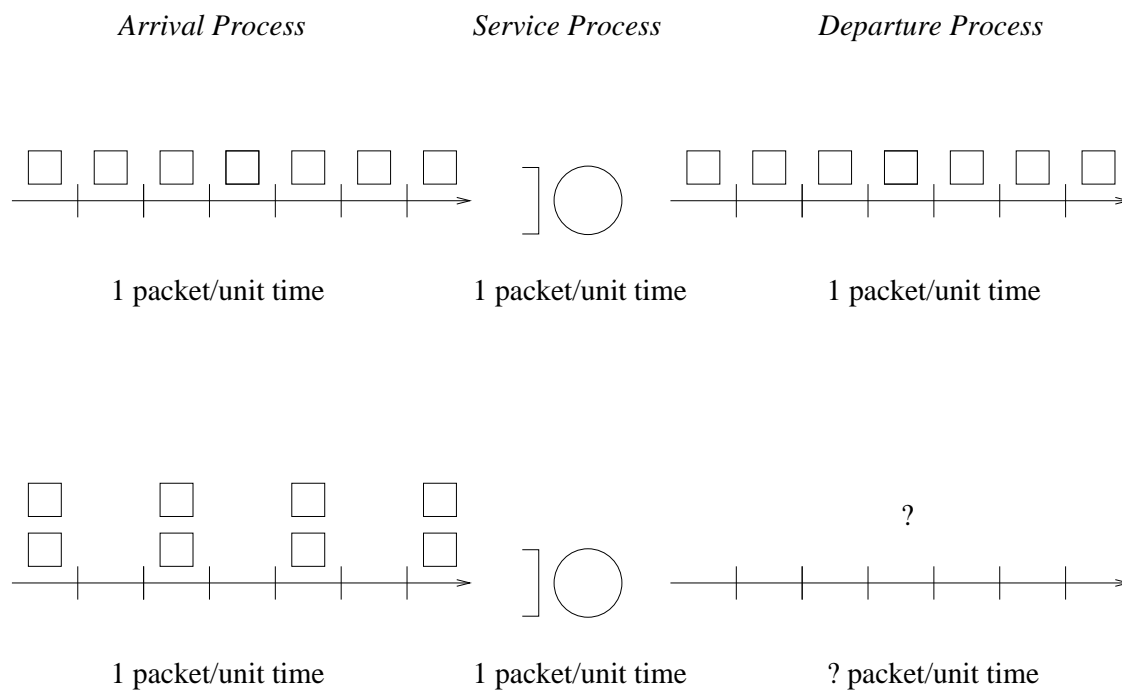


→ relationship between rate of influx/outflux

When the network is a single queue:

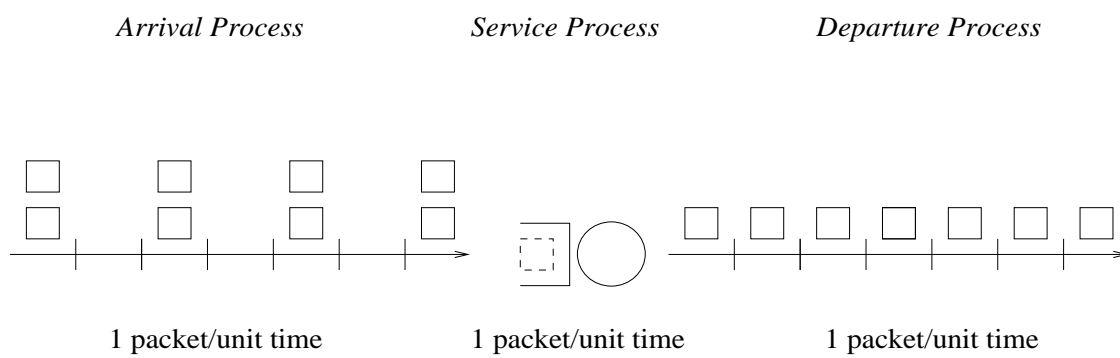
→ e.g., output link at single router

Zero buffer case:



Nonzero buffer case:

→ single packet capacity

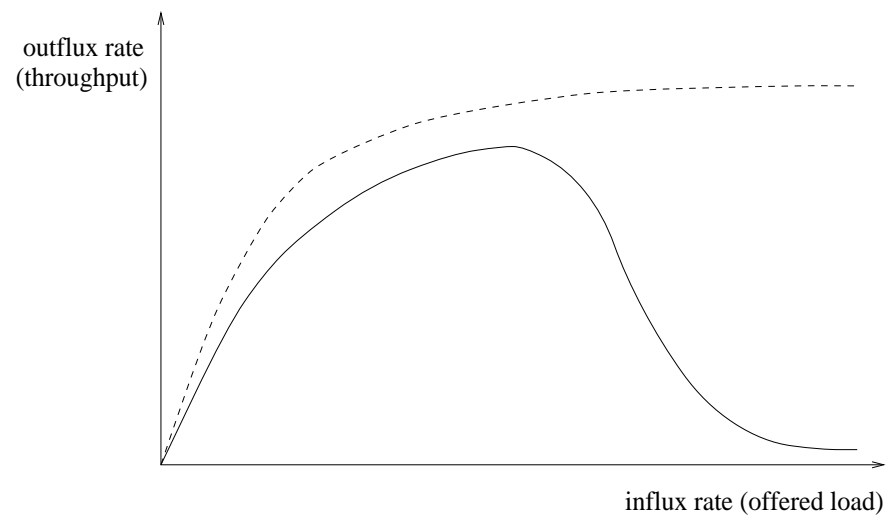
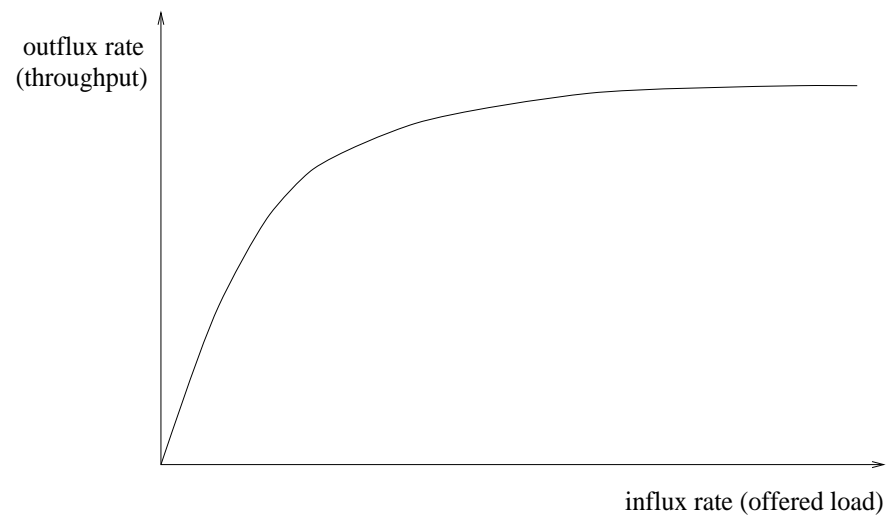


Components:

- buffer occupancy trace
- “remembering” (i.e., memory) helps

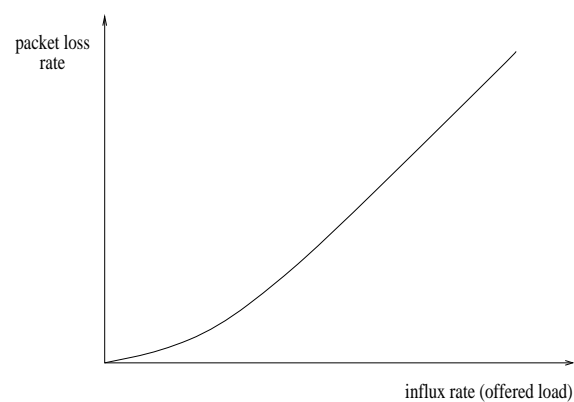
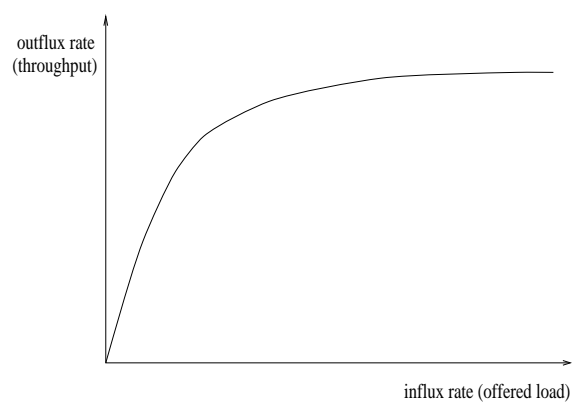
Influx rate/outflux rate relation:

→ fixed link bandwidth or service rate



When is unimodal or “bell-shaped” curve possible?

→ penalize for packet loss



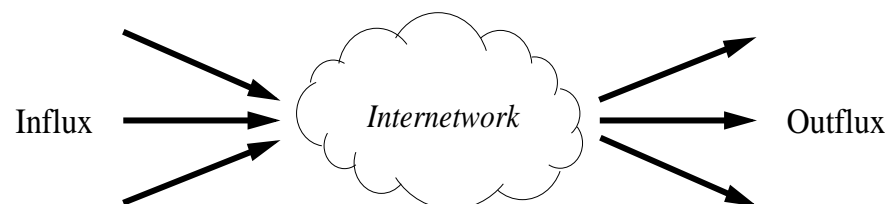
Example:

$$\text{effective throughput} = \text{throughput} \times (1 - c)^k$$

$c$ : packet loss rate;  $0 \leq c \leq 1$

$k$ : penalty exponent;  $k \geq 0$

When the network is a general internetwork:



Unimodal shape:

- reliable throughput
- what about “pure” outflux rate?

→ monotonicity property



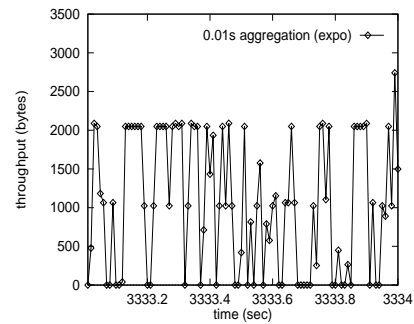
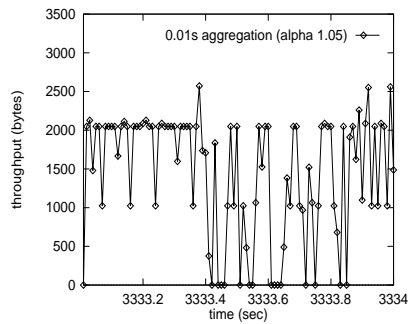
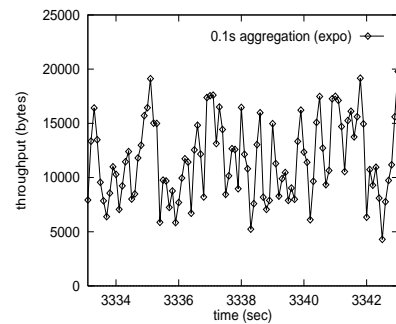
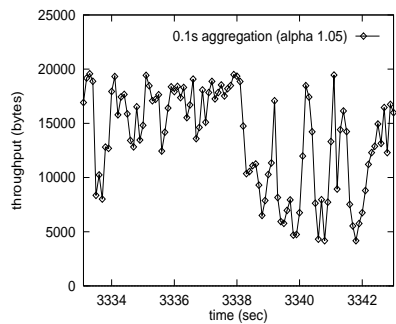
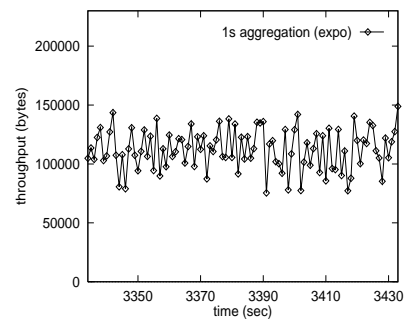
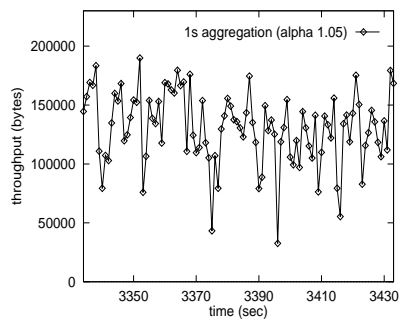
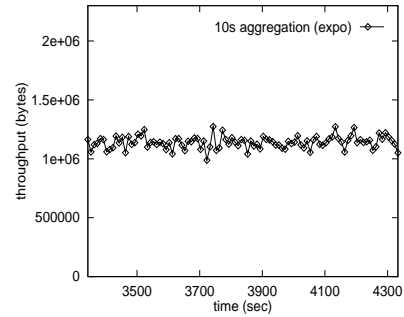
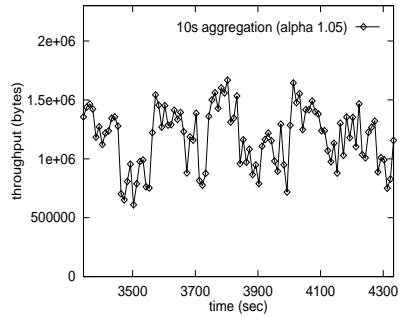
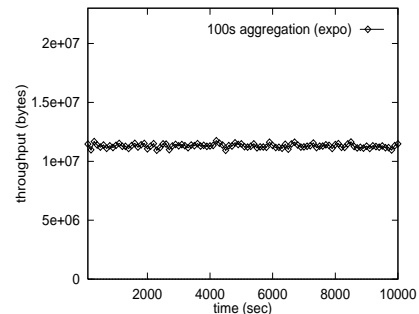
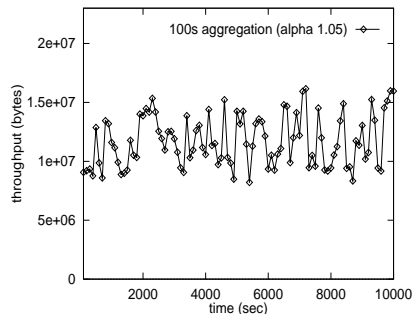
How does actual traffic look like?

→ depends

Two main cases

- telephone traffic
- data traffic (i.e., Internet)

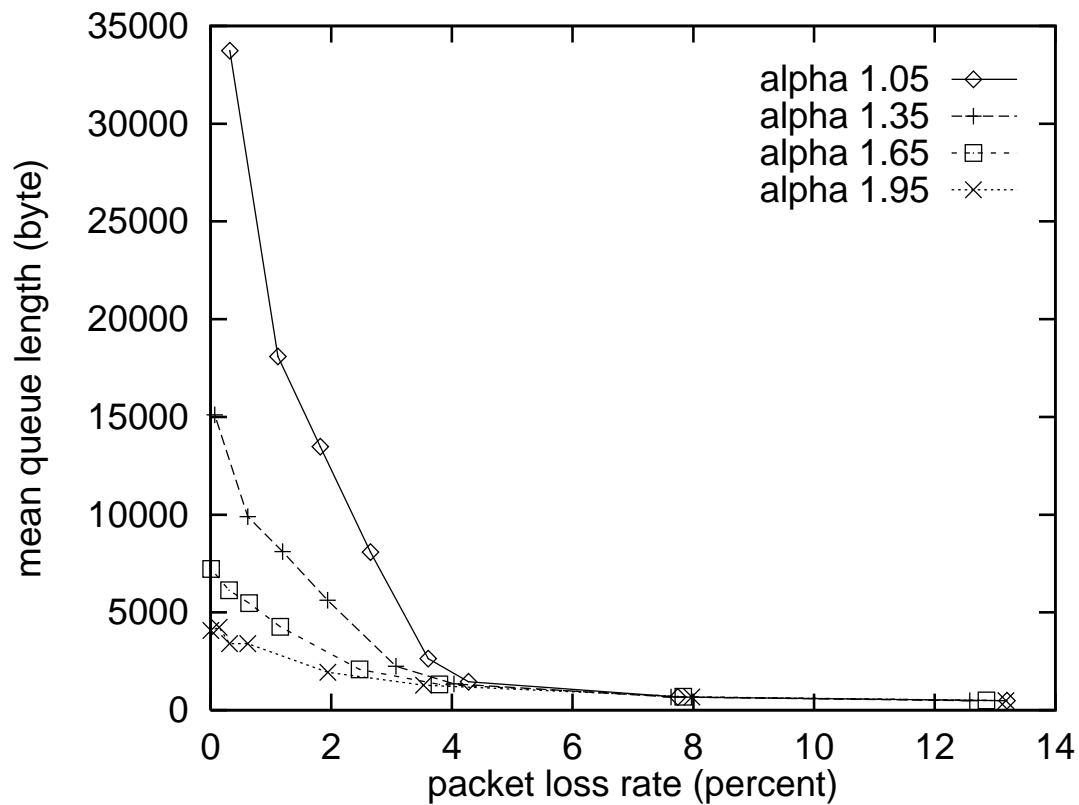
→ Poisson vs. self-similar/fractal



Implications to traffic management:

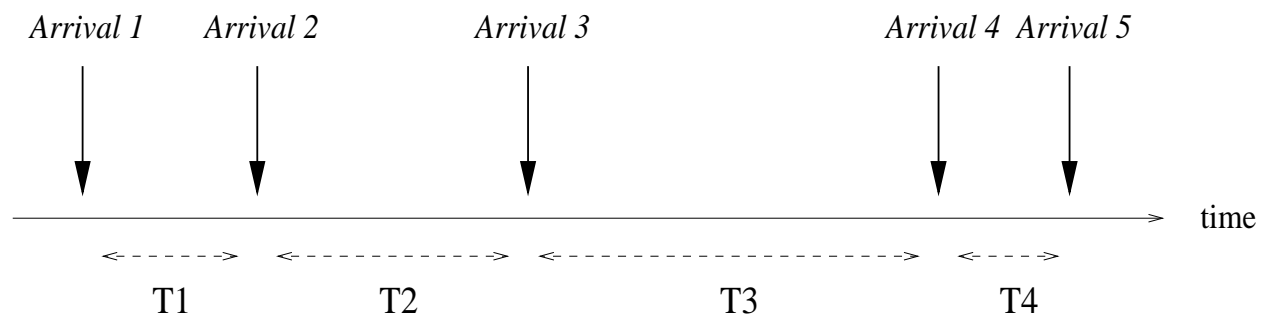
1. Easier to manage Poisson traffic than fractal traffic
  - closer to CBR
2. Pronounced trade-off between utilization and quality of service (QoS)
  - a. utilization  $\uparrow$  implies QoS  $\downarrow$
  - b. QoS  $\uparrow$  implies utilization  $\downarrow$
3. Sensitive trade-off between different QoS indicators

Packet loss vs. queueing delay trade-off:



- $\alpha \approx 1$  means more self-similar
- $\alpha \approx 2$  means less self-similar

## Definition of Poisson Traffic:



Perform observation and record time interval between successive packet arrivals

→ interarrival time

- If  $T1 = T2 = \dots$  then CBR
- If not, then VBR

But, assuming VBR, what if  $T_1, T_2, \dots$  are consistent with outcome of sampling from (negative) exponential distribution? I.e.,

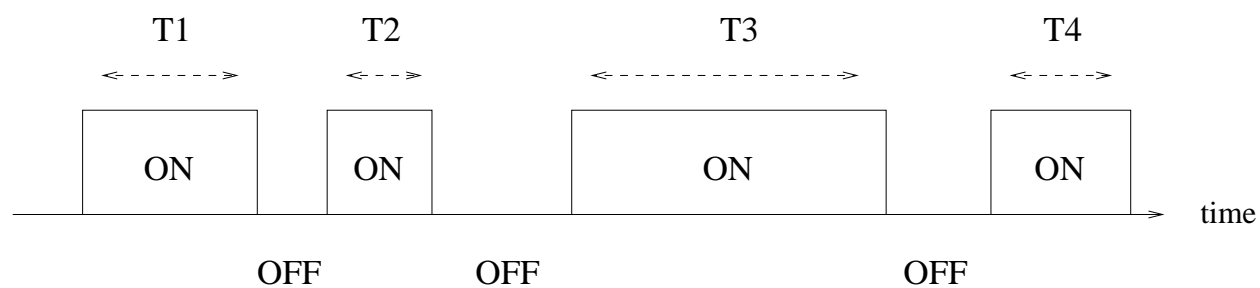
$$p(T) = \lambda e^{-\lambda T}$$

Then the total arrival process is called Poisson

→ counting process

→ total number of packets until time  $t$

## Definition of Self-similar Traffic:



“Packet train” notion of ON and OFF periods

→ ON/OFF model

Don't care about OFF periods

If ON periods  $T_1, T_2, \dots$  are consistent with outcome of sampling from a *heavy-tailed* distribution? I.e.,

$$p(T) = T^{-\lambda}$$

Then the total arrival process is called self-similar (a specific form)

→ most commonly used data traffic model

Why should ON periods be heavy-tailed?

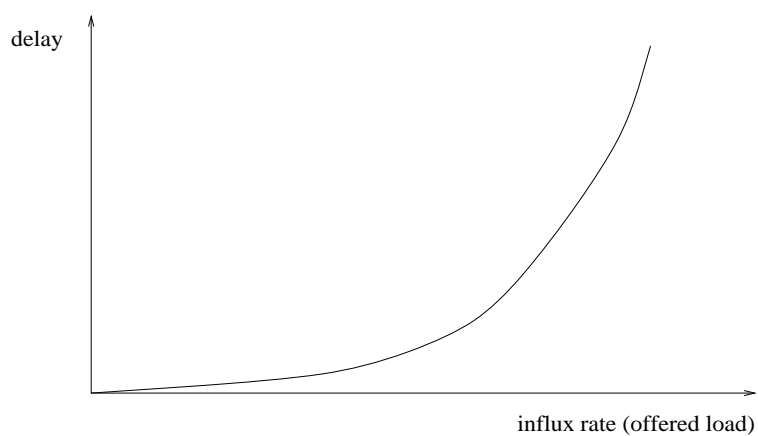
→ physical modeling

→ Web application: workload modeling

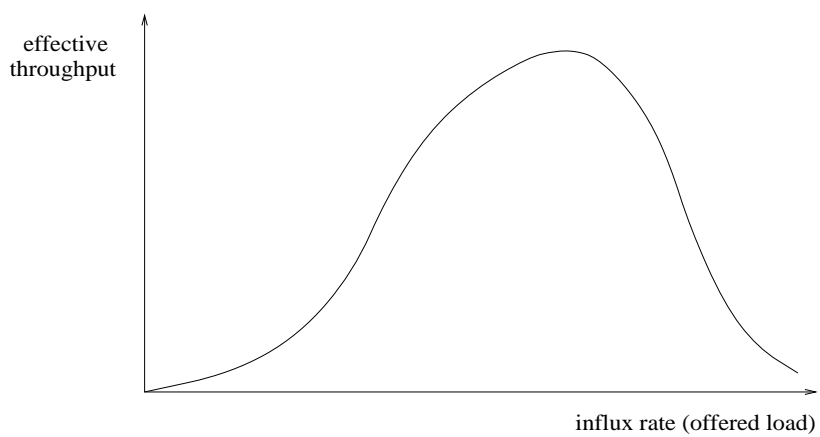


Definition of “congestion” :

I. Delay perspective:



II. Throughput perspective:



What is “optimal” operating point?

- Delay:
  - may be user given
  - point where slope sharply increases
- Throughput:
  - may be user given
  - maximum point

A compromise:

$$\text{power} = \text{throughput}/\text{delay}$$

Goal of congestion control:

→ achieve optimal/target operating point

Means: adjustment of influx rate